

Department:	Art & Design
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### Year 9 Course summary:

Students undertake five projects that are teacher led, with the focus largely on technical skill development, within which there are certain tasks designed for creative and independent exploration. Many of the projects build on skills and techniques that were introduced in KS3 for students to gain proficiency. The projects are supported by exploration of the work of artists/designers/makers from different time periods and cultures. At the end of the year students will audit their artistic skills with regards to the materials explored. This will help them to select appropriate modes of working for their coursework in Year 10, when students will further develop their knowledge and understanding of effective ways to use the materials but with a greater level of independence. Assessment objectives used within the OCR GCSE (AO1, AO2, AO3 and AO4) will be referred to in order to build understanding of the types of work that can be created to meet these. It is worth noting that similar AOs were used for the assessment of their KS3 projects.

#### **Project 1: Printmaking animals**

Skills to be further developed: drawing as a way of recording ideas and creating designs, reduction printing technique but with lino rather than polytile, which was used in Year 8 (AO2 and AO3)

New skills: collagraph printing and etching (AO2). Understanding how printmaking techniques have informed the creation of artworks throughout history (AO1).

#### **Project 2: 3D structures**

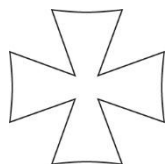
Skills to be developed: Gridded tonal drawing skills. Drawing ideas and designs. Use of foam board for model making (AO3).

New skills: collage, model making using a range of materials in response to Seth Clark's work, ways to convey texture through use of materials and paint application (AO1 and AO2)

#### **Project 3: Drawing**

Skills to be developed: gridded tonal drawing, chalk and charcoal, mark making with biro and fine liners (AO2 and AO3).

New skills: Performative large-scale movement drawing in response to Heather Hansen and Tony Orrico's work, that visually tracks human movement. Exploration of; 'What can drawing be and what purpose can it have?' Can things draw for you? e.g. machines, objects, the wind etc. They will also be given the opportunity to create mini studio style shots using the soft box lights, cameras and tripods. (AO1, AO2 and AO3)



### **Project 4: Painting**

Skills to be developed: watercolour painting techniques

New skills: Acrylic paint colour mixing. Large scale layered acrylic studies in response to Maggi Hambling to encourage students to explore a more expressive and looser style of painting. Understanding the motivations of painters (AO1 and AO2). Understanding how painting techniques have informed the creation of artworks throughout history (AO1).

### **Project 5: Graphic Design – movie poster design brief**

Skills to be developed: Photoshop skills, use of layers, cutting tools, adjustments and addition of text (AO2)

New skills: working to a design brief, analysis of graphic design (AO1 and AO3). Developing creative ideas.

#### **IST Assessments:**

Michaelmas 1	Michaelmas 2	Lent 1	Lent 2	Summer 1	Summer 2
<b>PRINT PROJECT</b> History of printmaking research (AO1)	<b>PRINT PROJECT</b> Printmaking skills (AO2)	<b>PRINT PROJECT</b> Printmaking skills (AO2)	<b>DRAWING PROJECT</b> Recording observations (AO3)	<b>PAINTING PROJECT</b> Exploring and refining techniques (AO2)	<b>SUMMER EXAM</b> Students select a medium/ technique covered to plan and produce an outcome.
<b>3D PROJECT</b> Recording observations (AO3)	<b>3D PROJECT</b> Refining ideas (AO3)	<b>3D PROJECT</b> Realising intentions (AO4)  <b>DIGITAL PROJECT</b> Analysing imagery (AO1)	<b>DIGITAL PROJECT</b> Exploring digital techniques and final piece (AO2 + A04)	<b>PHOTOGRAPHY PROJECT</b> Recording observations (AO3)	